

CONSUMER - SMART OBJECT INTERACTION IN HYPERCONNECTED MARKETS

III X.ITE RESEARCH STORM - 2018











NEW MARKET OPPORTUNITIES AND CONSTRAINTS

SMART-OBJECTS POLIEDRIC ROLE

NEW FRONTIERS IN CONSUMERS INTERACTIONS



HYPERCONNECTED MARKETS (1/2)

Exponential growth of connected objectsand devices:30 Billions by 2020, up to 1 Trillion by 2030.

The IoT market will be worth **\$581B** for ICT-based spend alone, growing at a Compound Annual Growth Rate (CAGR) between 7 and 15% - source McKinsey 2018

Smart Cities (23%), Connected Industry (17%) and Connected Buildings (12%)

The Industrial Internet of Things (IIoT) market is predicted to reach **\$123B** in 2021, attaining a CAGR of 7.3% through 2020 - Accenture forecasts IIoT can add as much as **\$14.2T** to the global economy by 2030. 12.86 billion IoT sensors and devices will be in use in the consumer market by
2020 (34.89% CAGR)



Source: https://www.forbes.com/sites/louiscolumbus/2018/06/06/10-charts-that-will-challenge-your-perspective-of-iots-growth/#3bd4e9cb3ecc IoT Analytics, The Top 10 IoT Segments in 2018 – based on 1,600 real IoT projects. The Industrial Internet of Things (IIoT): the business guide to Industrial IoT and other sources.

HYPERCONNECTED MARKETS (2/2)

«Alexa ora parla italiano. Arriva lo speaker intelligente di Amazon.» La Stampa– 24 Ottobre 2018

> «Amazon Alexa arriva in Italia con la famiglia Amazon Echo: prezzo, data di uscita e tutto quello che c'è da sapere» Corriere Della Sera – 24 Ottobre 2018





7,634,738,500 World Population





Source: hhttps://www.hdblog.it/2018/07/11/connessioni-mobile-bankmycell-studio-smartphone/ https://www.corriere.it/tecnologia/cards/amazon-alexa-arriva-italia-la-famigliaamazon-echo-prezzo-data-uscita-tutto-guello-che-c-sapere/amazon-alexa-parla-italiano principale.shtml?refresh ce-cp

NEW MARKET OPPORTUNITIES AND CONSTRAINTS

Technology is everywhere in goods and service, and is the primary source of product and service innovation. Given the rapid advances in technology that have characterized the modern world, it is unavoidable to incorporate technological change and its effect into our thinking on how best to design and manage innovation and marketing.

3 major evolutionary streams:

Change in individual behaviour ("hyper" customer behavior) - psychological Change in social behaviour ("hyper" social influence) - contextual Change in "smart-objects mediated" environment ("hyper" interaction) - ontological



NEW MARKET OPPORTUNITIES AND CONSTRAINTS

- New ontology of smart objects (anthropomorphism)
- New relational space
- New role of individual and its clutural traits
- New segmentation criteria (attachment styles)
- New interpersonal relationships (smart objects mediated)



- Privacy concerns (secondary use & not appropriate)
- Intrusiveness
- Perceived uselesness
- **Loss of self-control** (smart objects influencing behavior)



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SMART OBJECTS POLIEDRIC ROLE

Individual – Object Relationship

Individual – Individual Relationship

Individual – Social Relationship Object - Object Relationship

The Smart Object is the subject of a dyadic relationships: the object itself is the subject of interaction.

The Smart Object is a third element which madiates a relationship among different people

The Smart Object influences individual and social behaviour

Non human-based area affecting individual and social behavior



NEW FRONTIERS IN CONSUMERS INTERACTIONS

Given the undeniable relevance of the evolution of interaction that is subsequent to smart-objects proliferation, **X.ITE Research Team** is running **3 Research Projects**, which try to explore both the role of smart-objects as subjects of the interaction (study 1; study 2) and the role of smart-objects as means (or facilitators/mediators) of interaction (study 3).

THE RELATIONSHIP BETWEEN CONSUMERS AND SMART-OBJECTS: PRELIMINARY EVIDENCES ON CONSUMER HETEROGENEITIES

(Simona Romani, Paolo Peverini, Francesco Ricotta)

HUMANS VS ROBOTS: WHY SOME CONSUMERS ENJOY INTERACTING WITH SMART OBJECTS. (Simona Romani, Rumen Pozharliev, Patrizia Cherubino)

WOM/SOCIAL COMMUNICATION IN A HYPERCONNECTED WORLD: NOVEL INSIGHT FROM APPLIED NEUROSCIENCE. (Matteo De Angelis, Rumen Pozharliev, Patrizia Cherubino) PSYCHO-SOCIAL SCIENCE APPROACH

> NEUROSCIENTIFIC APPROACH





THE RELATIONSHIP BETWEEN CONSUMERS AND SMART-OBJECTS: PRELIMINARY EVIDENCES ON CONSUMER HETEROGENEITIES

Simona Romani, Paolo Peverini, Francesco Ricotta







AGENDA





RELATIONSHIPS BETWEEN CONSUMERS AND BRANDS/OBJECTS

- Beyond functionality
- Anthropomorphized brand/object
- Relationship norms (exchange vs communal)
- Attachment





Source: Belk (1988); Fournier (1998), Fournier & Alvarez (2012); Muniz & O'Guinn (2001); Park, Eisingerich & Park (2013) Aggarwal (2004); Kleine et al (1995); Thomson et al (2005); McInnins et al. (2017); Reeves and Nass (1996);

SMART OBJECTS

Authority

To control other entities and make decisions

Smart objects

Products connected to the Internet that can process information

autonomously

Agency

To affect and be affected

Autonomy

To activate independently



Source: Hoffman, D. L., & Novak, T. P. (2018). Consumer and object experience in the internet of things: An assemblage theory approach. Journal of Consumer Research, 44(6), 1178–1204

RESEARCH QUESTION

Do relationships **analogous to those existing between humans** manifest in the "smart object" space? If so, typologies? Relational Styles? Roles?







RESEARCH AVAILABLE

Journal of the Academy of Marketing Science https://doi.org/10.1007/s11747-018-0608-3

CONCEPTUAL/THEORETICAL PAPER



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Abstract

Consumers' interactions with smart objects have a relational nature, and extensive research has supported the "relationship metaphor" as a fruitful way to understand consumer responses to consumption objects. But, smart objects pose unique challenges for considering the emergence of consumer–object relationships, because their degrees of agency, autonomy, and authority lend them their *own* unique capacities for interaction. We present a new framework for consumer–object relationships based on the circumplex model of interpersonal complementarity and situated in assemblage theory and object-oriented ontology. Consumer–object relationship styles are defined in terms of two foundational dimensions of behavior, agency, and communion, based on the expressive roles played by consumer and object. The overlay of assemblage theory provides a conceptually rich understanding of the space of master–servant, partner, and unstable relationship styles, along with their concomitant positive (enabling) versus negative (constraining) consumer experiences. The model's underlying geometry supports extensive empirical work and provides a powerful managerial framework for measuring and tracking consumer–object relationships and the journeys they take over time.

Keywords Assemblage theory \cdot Consumer journeys \cdot Consumer experience \cdot Object experience \cdot Internet of things \cdot Intelligent devices

X= Communality





METHOD: PROCEDURE AND CODING

- Qualitative explorative research
- In-depth interviews ZMET technique
- 40 respondents
- Coding: themes and patterns of themes



FINDINGS: PRELIMINARY EVIDENCES

Relationships

MASTER - SERVANT STALKER - PREY DEALER - ADDICT CAPTOR - HOSTAGE



MASTER/SERVANT

"Immagino anche un tostapane smart collegato a un telefono in modo che tu possa selezionare non solo a quale ora vuoi che il toast sia pronto, ma addirittura quale «settaggio», tipo quanto lo vuoi abbrustolito alla fine. È una questione di personalizzazione in modo che la routine quotidiana possa andare tranquilla e liscia"

> Leonardo, 24 HIGHLY OPTIMISTIC NON-USER AWARE (NOT EXPERT) TRUSTFUL

- **Object role**: servant
- Valence: positive
- **Reciprocity**: yes
- **Correspondence**: yes

- Agency: high
- Communal: medium
- Strength: strong
- **Power (control):** high





STALKER/PREY

"...questo occhio che guarda attraverso il buco di una serratura che mi dà l'idea giustamente di una sorveglianza... essere sorvegliato continuamente...mi dà l'idea che ci sia sempre qualcuno che...a spiare, a controllare...è inquietante..."

> Domenico, 27 OPTIMISTIC USER AWARE (EXPERT) CONCERNED ABOUT PRIVACY ISSUES

- **Object role**: stalker (big brother)
- Valence: negative
- **Reciprocity**: yes
- **Correspondence**: yes
- Agency: low

- Communal: high
- Strength: strong
- **Power (control):** low
- **Power imbalance**: high
- Pathology: no





DEALER/ADDICT

"...è un uomo seduto davanti a un PC, avvolto... come se ne facesse parte, come se stesse lì seduto da tanto tempo... tanto da inglobarsi con questo PC... è imbambolato, preso da questa rete di informazioni e cerca di assimilarne il più possibile... è un aspetto negativo, è una visione apocalittica. Nel film Terminator si parlava del fatto che i PC avrebbero preso il controllo del mondo [...] questa tecnologia [...] ti coinvolge tanto [...] questa foto è abbastanza inquietante..."

> Simone, 28 OPTIMISTIC LIGHT USER HIGHLY AWARE CONCERNED ABOUT PRIVACY ISSUES

- Object role: dealer
- Valence: negative
- Reciprocity: yes
- Correspondence: yes
- Agency: low

- Communal: high
- Strength: strong
- Power (control): low
- Power imbalance: no
- Pathology: high





CAPTOR/HOSTAGE

"...ciò che invece mi preoccuperebbe tanto è sapere che in realtà ho una smart home in cui si verifica un blackout io sono praticamente prigioniera e questo l'ho associato all'immagine in cui c'è la casa che sembra un po' un mostro. Questo mi fa venire un po' di ansia..."

Milena, 33 OPTIMISTIC NON-USER AWARE (NOT EXPERT) CONCERNED ABOUT PRIVACY ISSUES



- Object role: captor
- Valence: negative
- Reciprocity: yes
- Correspondence: yes
- Agency: low

- Communal: high
- Strength: weak
- Power (control): low
- Power imbalance: medium
- Pathology: no



NEXT STEPS & OPEN QUESTIONS

Stalker jailed for using drone to spy on victim and her family



The New York Times

Thermostats, Locks and Lights: Digital Tools of Domestic Abuse

- Dimensions for a new relationship space
- Beyond positivity and strenght
- The centrality of ambivalence (privacy concern)
- The role of individual and cultural traits
- Metrics for success (coping with negative relationships)





HUMANS VS ROBOTS: WHY SOME CONSUMERS ENJOY INTERACTING WITH SMART OBJECTS.

Simona Romani, Rumen I. Pozharliev, Patrizia Cherubino









SMART OBJECTS AND ATTACHMENT THEORY

RESEARCH QUESTION

RESEARCH OBJECTIVES

HYPOTHESIS AND EXPERIMENT PROCEDURE

MANAGERIAL IMPLICATIONS



WHY SMART-OBJECTS

The rapid growth of technology (e.g. social networks, smart objects, IoT, AI, biometrics) has caused major changes in human behavior and lifestyle.

New generation of service robots are designed to interact with people and help them in everyday life

People form strong intimate attachment to objects because of several reasons: psychological health, greater life satisfaction, better mood and reduced stress.





ATTACHMENT THEORY

The proximity of significant other provides a sense of security while the absence leads to stress.

In the absence or unreliability of primary attachment figure, humans search for alternatives that can provide a sense of security. **This search of compensatory attachment targets may include non-human targets**, which in turn may explain why humans develop attachment toward places, animals, and event to material objects.

Previous literature identifies three adult attachment styles: anxious, avoidant, secure.





NEUROLOGICAL PERSPECTIVE

Attachment is an evolutionary hardwire system consists of reflexive avoidant and approach systems that work in a push-pull manner: under stress, people reflexively avoid negative stimuli and events and seek proximity or interaction with others to experience the neuroception of safety.

Attachment styles have a strong influence on a range of social and affective behaviors.



RESEARCH QUESTION

Explore whether interpersonal attachment style affects the humans cognitive, behavioral, and emotions responses toward intelligent technology and whether these responses can lead to preference for interaction with robots compared to humans.







RESEARCH OBJECTIVES

Anxiously attached people will show different neurophysiological responses when interacting with intelligent technology compared to humans.

Interaction with intelligent technology compared to humans is a situation that does not involve **risks of acceptance or rejection** for the individual and thus might be perceived and/or experienced as less stressful.

Anxiously attached compared to secure people might be more predisposed to adopt intelligent technology due to the low probability of negative emotional experience which will be translated in higher quality of social interaction and service.



HYPOTHESIS

Two dimensions:

- 1. Attachment Anxious (Low vs High)
- 2. Stimulus Interaction (Human vs Robot).

- H1: Higher neurophysiological activations associated with experiencing reward/positive emotions when person (high anxious attachment) reading/watching/interacting with robot compared to interacting with human.
- H2: Higher neurophysiological activations associated with experiencing reward/positive emotions when person (high secure attachment) reading/watching/interacting with human compared to interacting with robot.



EXPERIMENT PROCEDURE





DATA COLLECTION

During the experiment, data will be collected from the subjects thanks to: Electroencephalographic (EEG) Blood Volume Pressure (BVP) Galvanic Skin Response (GSR) Eye-tracker



Before the acquisition it will be recorded 60 seconds during which the subject keep his eyes closed and similarly 60 seconds with open eyes, to obtain his baseline activity of the neurophysiological signals.



Association between attachment styles and intelligent technology can provide a **novel customer segmentation criteria.**

- Anxiously attached individuals are willing to purchase a smart objects or a robot with specific personality characteristics. Thus, it could be that specific interpersonal attachment style serve as a barrier in smart-object adoption.
- Individual interpersonal attachment styles and object attachment information available from online sources such as social media (e.g., facebook, linkedin, twitter etc.) could generate insights useful to enhance the quality and impact of communication campaigns.



ROBOT APPLICATION IN HOTEL INDUSTRY





WOM/SOCIAL COMMUNICATION IN A HYPERCONNECTED WORLD: NOVEL INSIGHT FROM APPLIED NEUROSCIENCE.

Matteo De Angelis, Rumen I. Pozharliev, Patrizia Cherubino





















WHY WORD-OF-MOUTH

In a digitalized and hyperconnected society, the role of **"informal communications directed to other consumers"** is increasing in importance.

Today people share **billions of messages** information and experiences of different kind with other individuals, and word-of-mouth often have a deep impact on consumer purchasing behavior.





WOM DIRECTLY IMPACTS BUSINESS PERFORMANCE

The Word of Mouth Marketing Association (WOMMA) found these evidences about WOM:



Source: LANDMARK Study. Return on Word of N

Source: LANDMARK Study. Return on Word of Mouth. WOMMA Word of Mouth Marketing Association, November 2014

WOM DRIVING FORCE

But why do people share one type of information with their close social ties and other type of information with strangers?

It depends on different psychological factors such as: self-enhancement need to help or protect others social bonding advice seeking emotion regulation etc...



RESEARCH QUESTION

Investigate the effect of interpersonal closeness on the tendency to share either positive or negative WOM, in order to understand the reasons and motivations for sharing information with others.







RESEARCH OBJECTIVES

Using **neurophysiological metrics** to study the association between WOM behavior and neural, biological and cognitive mechanisms associated with attention, emotional experience and reward provides in order to understand **motivations and physiological processes that** *influence WOM behavior.*



First, testing whether the valence of information shared influences the **neurophysiological mechanisms associated with reward**.

Second, studying whether the type of audience one talks to influences the valence of information shared, and more specifically whether the **interpersonal closeness** between WOM sharer and recipient affects the system of neural and biological mechanisms that respond to the anticipation and/or receipt of reward.

Third, using a combination of neuro and biological indicators including Electroencephalography (EEG), Heart rate (HR), Galvanic Skin Response (GSR), Facial Coding and hormonal responses associated with reward.



FUTURE RESEARCH QUESTION

Interpersonal closeness plays an important role in WOM dynamics in driving an individuals' propensity to share positive versus negative WOM.

While people tend to share positive information with strangers to self-enhance, they share negative information with friends to protect them.



Talking to other people the sharer feels distant from (i.e., strangers) increases the likelihood to share positive information; while talking to people he/she feels close to (i.e., friends) increases the likelihood to share negative information.



HYPOTHESIS

Studying how the same neural mechanisms relate to WOM behavior and whether their activation is affected by the valence of information shared and the interpersonal closeness between WOM sharer and recipient.

- H1: Higher neurophysiological activations (EEG frontal asymmetry; enhanced HR and GSR; increased T-levels) associated with experiencing reward (reward of protecting others) when person (high interpersonal closeness) communicates to a friend NWOM versus PWOM.
- H2: Higher neurophysiological activations (EEG frontal asymmetry; enhanced HR and GSR; increased T-levels) associated with experiencing reward (reward of self-enhancement) when person (low interpersonal closeness) communicates to a stranger PWOM versus NWOM.



EXPERIMENT PROCEDURE

Three sessions and the subjects will be participate in couple, so to have two different subgroups (close vs distant).



Session One

1. Sharer reads an ad message describing the characteristics of a product. We use **eye-tracking** to analyze his viewing behavior and the amount of attention allocated to the different pieces of information.



Session Two

2. Sharer writes down the information that he intends to share with the recipient of the information. We use **EEG, GSR and HR** to measure his emotional experience when deciding on the type of information he intends to share with the recipient.



Session Three

3. Sharer and recipient interact. The sharer verbally shares the information with the recipient. We collect **EEG**, **GSR and HR** data from both the sharer and the recipient.



EXPERIMENTAL DESIGN

Two dimensions:

1. Condition (Friend vs Stranger)

2. Valence (Positive vs Negative)

frat tuo migl m pr a car



Immagina una persona a te molto vicina (come ad esempio tua sorella o tuo fratello, tuo/a cugino/a, il tuo migliore amico o la tua migliore amica), che vuole acquistare una macchina fotografica professionale, ma sta ancora valutando le caratteristiche di diversi modelli. Vorrebbe un consiglio da

te per poi acquistare il prodotto più adatto a lui.

MANAGERIAL IMPLICATIONS

- To encourage consumers to share positive WOM in weakly-tied networks and communities, such as LinkedIn, (rather than in strongly-tied communities, such as WhatsApp or Facebook), where people typically find sharing positive information about themselves particularly rewarding. Also, our expected results would urge marketers to adopt a novel approach to negative WOM.
- To stimulate companies to use consumer neuroscience not only to understand consumers' neurophysiological reactions to advertising or product strategies but also to understand what type of WOM content might be particularly rewarding for consumers to share.



SMART OBJECTS: CONVERSATIONAL AGENT



RESEARCH STORM & FUTURE RESEARCH







FUTURE RESEARCH DIRECTION

How does the **aesthetic appearance of a smart object** (e.g. classic robot vs. human-looking robot vs. animal-looking robot) affects **consumers' emotional and cognitive experience**?

How do smart objects communications and interactions affect consumers' attitude and purchase intentions?

How does **smart-object mediated environment** affect social influence, WOM, social communication and influencer marketing effectiveness?





THANK YOU!

X.ITE Research Team III X.ITE RESEARCH STORM - 2018



